

Key Stage 1 Art and Design Progression: Being an Artist

Year 1	Year 2
Pupils should be taught:	
to use a range of materials creatively to design and make products	
I respond to ideas and starting points. I can record from first-hand evidence, experience and imagination. I can investigate materials and processes that are demonstrated to me. I can try out tools and copy techniques.	I respond to ideas and starting points. I can record from first-hand evidence, experience and imagination. I can investigate a range of materials and processes. I can try out tools and techniques, and use them creatively.
to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination	
<p>Drawing I can use pencils to create lines of different thickness in drawings.</p> <p>Painting I can use thick and thin brushes. I can name the primary and secondary colours I can use ready mixed paint to make primary and secondary colours. I paint pictures of what I see.</p> <p>Printing I can create a repeating pattern in print. I can create a printed piece of art by pressing, rolling, rubbing and stamping.</p>	<p>Drawing I can choose and use three different grades of pencil when drawing to show different tones and textures. I can use charcoal, pencil and pastel to create art.</p> <p>Painting I can mix paint to create all the secondary colours. I can create brown with paint. I can create tints with paint by adding white. I can create tones with paint by adding black. I can create a background using a wash.</p> <p>Sculpture I can make a sculpture of 3D model in response to work by a famous sculptor.</p>
to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	
I can use IT art programmes to create a picture. I use different media to communicate my ideas.	I can use a viewfinder to focus on a specific part of an artefact before drawing it. I can use different effects within an IT paint package. I use different media and techniques to communicate my ideas.
about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	
I can describe what I think about my own and others' work I can describe what I can see and give an opinion about the work of an artist. I can ask questions about a piece of art.	I can describe what I think about my own and others' work and respond to feedback about my work. I can create a piece of art in response to the work of another artist. I can suggest how artists have used colour, pattern and shape. I can respond to the work of a range of artists, craft makers and designers, forming an opinion and posing questions.

Key Stage 2 Art and Design Progression: Being an Artist

Year 3	Year 4	Year 5	Year 6
<p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design</p>			
<p>To create sketch books to record their observations and use them to review and revisit ideas</p>			
<p>I use my sketch book to explore ideas and collect visual and other information for my work.</p>	<p>I use my sketch book to explore ideas and collect visual and other information to help me to develop my work.</p>	<p>I use my sketch book to explore ideas and collect visual and other information. I use this in developing my work, taking account of the purpose.</p>	<p>I use my sketch book to explore ideas and collect visual and other information. I evaluate and develop my ideas, thinking about the purpose of my work and the effect I want to create.</p>
<p>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay, textile, printing, collage and digital)</p>			
<p>I use a range of sketches to base my work on. I sketch lightly with the correct technique. I mix colours using tints and tones. I use different media (collage, 3D, print, textiles and digital) to communicate my ideas.</p>	<p>I use a viewfinder to help me with my sketching. I annotate my sketches to explain my ideas. I use paints to produce backgrounds and then add detail. I use different media (collage, 3D, print, textiles and digital) to communicate my ideas.</p>	<p>I select the most suitable drawing materials for the type of drawing I want to produce. I explain the ideas behind my images in my sketch book. I experiment with different colours to create a mood. I use different media (collage, 3D, print, textiles and digital) to communicate my ideas and reflect on how to develop my work further.</p>	<p>I develop my own style of drawing. I choose appropriate techniques to convey the meaning of my work. I can use different painting techniques to convey a purpose, including texture. I select different media (collage, 3D, print, textiles and digital) to reflect the purpose of my work.</p>
<p>About great artists, architects and designers in history.</p>			
<p>I am aware of work by artists, architects or designers from other cultures and times.</p>	<p>I have studied the work of artists, architects or designers from other cultures and times.</p>	<p>My knowledge of the work of artists, architects or designers from other cultures and times acts as a starting point for my work.</p>	<p>I can recognise, understand and apply the features of work by artists, architects or designers from other cultures and times.</p>